

CIRCUIT DRAWING FORMAT

Release 3.1

FOREWORD

The creators of a new circuit intended for international events shall submit a comprehensive dossier of plans and specifications to the ASN of the country of the circuit, for project approval and submission to the FIA (see Appendix O of the International Sporting Code).

This standard provides the list of requirements applied to the circuit drawings.



Circuit drawing standard Release 3.1

Page : 1/11

TABLE OF CONTENT

1.	GENERAL	2
1.1.	Format	2
1.2.	Units and geographical reference	2
1.3.	Layer management	2
1.4.	Object management	2
1.5.	Template	2
1.6.	More information	2
2.	OBJECT LAYER MANAGEMENT	
	Track	
	Track marking	
	Pit lane	
	Rigid barrier	5
	Run-off area	5
	Verge and kerbs	6
	Energy absorbing barrier	7
	Fence	
	Marshall post	8
	Safety vehicle	9
	Building	9
	Miscellaneous	10
3.	SAMPLE	10



Circuit drawing standard Release 3.1

Page : 2/11

1. GENERAL

1.1. Format

The file will stem from the AutoCAD software version 14 or higher and will therefore have the extension « .dwg ».

1.2. Units and geographical reference

The drawing units will be metres. The drawings will be to scale 1. A direct orthonormal reference will be used.

The co-ordinate system shall be preferably similar to the one used in the region or the country of the circuit. It is important that once a co-ordinate system is chosen, it shall be kept identical for all the updates of the drawing.

1.3. Layer management

The objects shall be included according to the layer management as described in the following table. The layers which name is prefixed "FIA_", or "GMP_" are the sole use of the FIA.

The objects which are not listed in the table (outside the second line of protection) <u>shall be shown on the</u> <u>drawing</u> as detailed as possible but shall be included in the layers which are convenient to the circuit or any other standards.

1.4. Object management

The objects shall be imperatively in 2D (Altitude=0), except the track centreline which shall be in 3D (z showing the altitude)

The objects shall be drawn in the model space only.

The colour and line type shall be defined "bylayer".

The scale of the line types shall be 1.

The width of the line shall be 0 unless stated otherwise.

1.5. Template

A template for AutoCAD R14 is available from the FIA web site (see link below). It possesses the necessary layers as well as the types of lines and blocks to use.

http://www.fia.com/sport/Regulations/circuitregs.html

1.6. More information

If more detailed information is needed about the drawing format, please contact the FIA at the address below:

FIA Circuit and Safety department Chemin de blandonnet, 2 1215 Genève 15 Tél: +41 22 544 44 00, Fax: +41 22 544 44 50



Γ

Circuit drawing standard Release 3.1

Page : 3/11

2. OBJECT LAYER MANAGEMENT

٦

The objects which are contained within the second lines of protection (spectator fence) shall be included in the following layers.

These layers shall be prefixed **F1**_ (underscore NOT dash as a separator)

TRACK				
Object description	Layer name	Object type Line type	Comments	Lay out
Left edge of the track	F1_TRACK_LEFT	Object: Polyline Line: Continuous Width: 0.5	There must be <u>one</u> polyline only in this layer	
Right edge of the track	F1_TRACK_RIGHT	Object: Polyline Line: Continuous Width: 0.5	There must be <u>one</u> polyline only in this layer	
Track centre line	F1_TRACK_CENTRELINE	Object: Polyline 3D Line: Continuous	MUST BE SUPPLIED IN 3D	
Track transversal gradient	F1_TRACK_GRADIENT_LAT	Text		
Track longitudinal gradient	F1_TRACK_GRADIENT_LONG	Text	Not necessary if the track centreline is supplied in 3D	
TRACK MARKING				
Dbject description	Layer name	Object type Line type	Comments	Lay out
tart line	F1_TRACK_START_LINE	Object: Polyline + text Line: Continuous		Sine
tarting grid	F1_TRACK_STARTING_GRID	Bloc_name: Bloc_starting_grid		7 7
inish line	F1_TRACK_FINISH_LINE	Object: Polyline + text Line: Continuous		
Vhitelining	F1_TRACK_WHITELINING	Line: Continuous	Any white line shown on the track or pit lane	



Circuit drawing standard Release 3.1

Page : 4/11

	_			
PIT LANE				
Object description	Layer name	Object type Line type	Comments	Lay out
Pit lane	F1_PIT_LANE	Object: Polyline Line: Continuous	The pit lane entry, the pit lane along the boxes and the pit lane exit shall be in this layer	
Signalling platform or pit wall (excludes the wall on the track	F1_PIT_WALL	Line: Continuous		

side itself which is in the "F1_wall" layer)



Circuit drawing standard Release 3.1

Page : 5/11

]			
RIGID BARRIER				
Object description	Layer name	Object type Line type	Comments	Lay out
Concrete wall Permanent (first line of protection)	F1_WALL	Object: Polyline Line:Continuous width: 0.3		
Concrete wall Temporary (first line of protection)	F1_WALL_TEMP	Object: Polyline Line:Continuous width: 0.3		
Guardrail-armco	F1_GUARDRAIL	Object: Polyline		
(first line of protection)	-	Line: FIA_guardrail width: 0.3		-0000
Guardrail-armco (first line of protection) Temporary	F1_GUARDRAIL_TEMP	Object: Polyline Line: FIA_guardrail width: 0.3		-0000
RUN-OFF AREA				
Object description	Layer name	Object type Line type	Comments	Lay out
Gravel beds	F1_RUN_OFF_GRAVEL	Object: Polyline Line: Continuous Hatch: F1-AR-sand	The gravel bed must be marked out using a <u>closed</u> polyline	
Text describing the type of gravel used	F1_RUN_OFF_GRAVEL_TEXT	Text		ستعملنا
Tarmacked area (where asphalt is used within the first line of protection only as a run-off area, but exclude the asphalted service roads)	F1_RUN_OFF_ASPHALT	Object: Polyline Line: Continuous Hatch: F1Cross	The tarmacked area (other than the track) must be marked out using a <u>closed</u> polyline	



Circuit drawing standard Release 3.1

Page : 6/11

VERGE AND KERBS				
Object description	Layer name	Object type Line type	Comments	Lay out
Track verge in asphalt	F1_VERGE_ASPHALT	Object: Polyline Line: Continuous Hatch: Cross		ALCONTRACT.
Track verge in "grasscrete"	F1_VERGE_GRASSCRETE	Object: Polyline Line: Continuous Hatch: Square		Reselien
Track verge in artificial grass similar to "Astroturf"	F1_VERGE_ARTIFICIAL_GRASS	Object: Polyline Line: Continuous Hatch: Honey		
Track kerbs 10cm Vallelunga type	F1_KERB_10CM_POSITIVE	Object: Polyline Line: Continuous Width: 0.2	The Vallelunga type is a progressive, wide-ribbed kerb for the apexes, rising to 5 or 10cm above track level at the rear. The kerbs shall be outside the track edges	
Track kerbs 5cm Vallelunga type	F1_KERB_5CM_POSITIVE	Object: Polyline Line: Continuous Width: 0.2	The Vallelunga type is a progressive, wide-ribbed kerb for the apexes, rising to 5 or 10cm above track level at the rear. The kerbs shall be outside the track edges	
Track kerbs 5cm bevelled type	F1_KERB_5CM_BEVELLED	Object: Polyline Line: Continuous Width: 0.2	The Bevelled, is a smooth inclined kerb, with a flat rear surface 5cm above track level for the apexes. The kerbs shall be outside the track edges	
Track kerbs 5cm Melbourne type	F1_KERB_5CM_NEGATIVE	Object: Polyline Line: Continuous Width: 0.2	The Melbourne or Negative type is a progressive, wide- ribbed kerb sinking to 5cm below track level at the rear, for the exits of corners The kerbs shall be outside the track edges	
Track kerb of other types	F1_KERB_OTHER	Object: Polyline Line: Continuous Width: 0.2	The kerbs shall be outside the track edges	
Text describing the type of kerb used	F1_KERB_TEXT	Text		



Circuit drawing standard Release 3.1

Page : 7/11

ENERGY ABSORBING BARRIER				
Object description	Layer name	Object type Line type	Comments	Lay out
Barrier of 1 row of tyres	F1_TYRE_1	Object: Polyline Line: Fia_Tyre_1		
Barrier of 1 row of tyres+tube	F1_TYRE_1_BELT	Object: Polyline Line: FIA_Tyre_1		~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Barrier of 1 row of tyres+tube inserts+belt	F1_TYRE_1_TUBE_BELT	Object: Polyline Line: FIA_Tyre_1_tube		τοτοτοτοτοτοτοτο
Barrier of 2 rows of tyres	F1_TYRE_2	Object: Polyline Line: Fia_Tyre_2		*********
Barrier of 2 rows of tyres+tube insert	F1_TYRE_2_BELT	Object: Polyline Line: Fia_Tyre_2		**********
Barrier of 2 rows of tyres+tube insert+belt	F1_TYRE_2_TUBE_BELT	Object: Polyline Line: Fia_Tyre_2_tube		18181818181818181
Barrier of 3 rows of tyres	F1_TYRE_3	Object: Polyline Line: Fia_Tyre_3		
Barrier of 3 rows of tyres+tube insert	F1_TYRE_3_BELT	Object: Polyline Line: Fia_Tyre_3		
Barrier of 3 rows of tyres+tube insert+belt	F1_TYRE_3_TUBE_BELT	Object: Polyline Line: Fia_Tyre_3_tube		181818181818181818
Barrier of 4 rows of tyres	F1_TYRE_4	Object: Polyline Line: Fia_Tyre_4		
Barrier of 4 rows of tyres+tube insert	F1_TYRE_4_BELT	Object: Polyline Line: Fia_Tyre_4		
Barrier of 4 rows of tyres+tube insert+belt	F1_TYRE_4_TUBE_BELT	Object: Polyline Line: Fia_Tyre_4_Tube		T&T&T&T&T&T&T&T&T&T&T&T&T&T&T&T&T&T&T&
Barrier of 5 rows of tyres	F1_TYRE_5	Object: Polyline Line: Fia_Tyre_5		
Barrier of 5 rows of tyres+tube insert	F1_TYRE_5_BELT	Object: Polyline Line: Fia_Tyre_5		
Barrier of 5 rows of tyres+tube insert+belt	F1_TYRE_5_TUBE_BELT	Object: Polyline Line: Fia_Tyre_5_Tube		787878787878787878787 78787878787878787
Barrier of 6 rows of tyres	F1_TYRE_6	Object: Polyline Line: Fia_Tyre_6		
Barrier of 6 rows of tyres+tube insert	F1_TYRE_6_BELT	Object: Polyline Line: Fia_Tyre_6		
Barrier of 6 rows of tyres+tube insert+belt	F1_TYRE_6_TUBE_BELT	Object: Polyline Line: Fia_Tyre_6_tube		
All other type of barrier	F1_TYRE_OTHER	Object: Polyline Line: Fia_Tyre_other	air fence,	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Description of the type of barrier	F1_TYRE_OTHER_TEXT	text	Description of the type of barrier: air-fence,	
Conveyor belt	F1_CONVEYOR_BELT	Line: Continuous		



Circuit drawing standard Release 3.1

Page : 8/11

]			
FENCE Object description Lay aname Object type Line type Line type Comments Lay out Pernans for dehits Pernanset (eccond line of protection) F1_FENCE_DEBRIS_TEMP Line: FIA_debris_fence				
Object description	Layer name	Object type Line type	Comments	Lay out
Fences for debris Permanent (second line of protection)	F1_FENCE_DEBRIS	Line: FIA_debris_fence		— N — N —
Fences for debris Temporary (second line of protection)	F1_FENCE_DEBRIS_TEMP	Line: FIA_debris_fence		— N — N —
Fences for spectators (second line of protection)	F1_FENCE_SPECTATOR	Line: FIA_spectator_fence		-+++
Fences for spectators Temporary (second line of protection)	F1_FENCE_SPECTATOR_TEMP	Line: FIA_spectator_fence		-++
MARSHALL POST				
Object description	Layer name	Object type Line type	Comments	Lay out
Gantry	F1_GANTRY	Bloc		
Gantry function	F1_GANTRY_TEXT	Text	The starter position shall be stated as "starter"	
Post with extinguishers and their label	F1_POST_FIRE	Bloc name+number: Bloc_post_fire	The text shall contain the post number as identified to the safety delegate	FP12
Description of the fire post	F1_POST_FIRE_TEXT	Text	Materials, number of men,	
Observation post and their label	F1_POST_OBSERVATION	Bloc name+ text: Bloc_post_observation	The text shall contain the number of the post as identified to the safety	MP12
			uelegale	· · · · · · · · · · · · · · · · · · ·
Description of the observation post	F1_POST_OBSERVATION_TEXT	Text	Materials, numbers of men	



Circuit drawing standard Release 3.1

Page : 9/11

SAFETY VEHICLE

Object description	Layer name	Object type Line type	Comments	Lay out
All vehicles:	F1_VEHICLE	Bloc name:		-
Safety car		bloc_vehicle_safety_car		SC
Medical car		bloc_vehicle_Medical		MV
Recovery vehicle		bloc_vehicle_Recovey		RV
Extrication/rescue vehicle		bloc_vehicle_Extrication		EXV
Fire vehicle		bloc_vehicle_Fire		FV
Other vehicle		bloc_vehicle_Other	Any text can be introduced in the bloc_vehicle_other	
Departmention of the vehicle type		toxt		

Description of the vehicle type F1_VEHICLE_TEXT

text

Services roads				
Object description	Layer name	Object type Line type	Comments	Lay out
Service road surfaced to be used by the recovery and safety vehicles	F1_ROAD_SURFACED	Line: Continuous		
Service road unsurfaced to be used by the recovery and safety vehicles.	F1_ROAD_UNSURFACED	Line: dash		
BUILDING				
Object description	Layer name	Object type Line type	Comments	Lay out
Race control tower	F1_RACE_CONTROL_TEXT	Text	The race control tower shall	

Race control tower	FI_KACE_CONTROL_TEXT	Text	be indicated by the text "Race control" located next or above the building
Medical centre	F1_MEDICAL_CENTRE_TEXT	Text	The medical centre shall be indicated by the text "Medical centre" located next or above the building



Circuit drawing standard Release 3.1

Page : 10/11

MISCELLANEOUS				
Object description	Layer name	Object type Line type	Comments	Lay out
Starting lights	F1_START_LIGHTS	Bloc name: Bloc_start_lights	C=	
Signage	F1_TRACK_SIGNAGE	Bloc name: Bloc_track_signage	Distance to corner signage	100
Turn number as defined by the F1 safety delegate	F1_TURN_NUM	Text Font : arial - 8	Shall be in the format of Tx with x the corner number	Т
Tum name	F1_TURN_NAME	Text		
Helipad to be used by the medical helicopter	F1_HELIPAD	Bloc name: Bloc_helipad		Н
North orientation	NORTH	Bloc name: Bloc_north		N A A A A A A A A A A A A A A A A A A A
Embankment	TERRAIN	Line: Continuous		TITI

3. SAMPLE

A circuit drawing extract is attached below but is available on request in dwg from the FIA web site. Link to the FIA web site- section circuit



	EXAMPLE OF A CIRCUIT	Scale:	Issued by: Circuit and Safety	Master circuit drawing file na Date:	Run-off in g	Verge in art		www Tyre barrier	device 18181818 Tube inserts	Other type of	— N — Debris fence — N — protection)	rv Recovery ve	sc Safety car	Fpro Fire post	MP12 Observation	Gantry
FEDERATION INTERNATIONALE DE L'AUTOMOBILE	DRAWING IN COMPLIANCE	Date:	, department	me:	avel bed	ficial grass	(depending on the ws)	<u>with</u> conveyor belt	within the tyres	energy absorbing	(second line of	nicle			post	
2, Chemin de Blandonnet 1215 Genève 15 Aéroport Suisse Tel: +41 22 544 44 00 Fax: +41 22 544 44 50 (Sport)	WITH FIA REQUIREMENTS 3.1	7.02.2005			+ + + + Run-off in asphalt	Verge in grassCrete		Kerbs	Guardrail (First line of protection)	Wall (First line of protection)	-++- Spectator fence	Extrication vehicle	FV Fire vehicle	Medical vehicle	FV Fire vehicle	H Helipad